



1. LAWS OF THE GAME

All games shall be played in accordance with the laws of the game.

2. ELIGIBILITY AND AGE

The tournament is open to accepting teams comprised of no more than 18 players & no more than 14 players for under 12 and younger divisions. Divisions shall be determined in accordance with the current USYSA age regulations. Under 8, under 9, under 10, under 11, under 12, under 13, under 14, under 15, under 16, under 17, under 18, under 19.

B. Registration

All participating teams must be currently USSF/FIFA, US CLUB, OSYSA, CYSA, State Provincial or Bundes state organization, ODP state, ODP regional teams. All teams from outside the state of Missouri must have proof of "permission to Travel" authorized by their local governing organization.

C. Team Competition

Teams shall not be accepted that are comprised of more than one team (creating an all-star team) with the exception of ODP teams, dual roster players are not considered all-star teams. A maximum of three (3) guest players u9-u14 and four (4) u15-u19 may be added/registered to their roster. Players can play on two different teams regardless of bracket. U8 may play with less players if both teams agree.

3. PROOF OF AGE

A. USA-USSA youth player registration card with player picture on the back or US Club. U8 uses official printed state roster.

B. Europe, Mexico, Canada-FIFA associated organization card or pass with picture of player.

4. SUBSTITUTIONS

Substitutions shall be in accordance with current FIFA/USSF/USYSA regulations. Referees will allow no substitution for a player receiving a red card and ordered from the field. Any player ordered from the field will be banned from the next scheduled tournament game.

5. GAME SHEETS & REFEREE REPORTS

All game sheets shall be returned to the tournament headquarters as soon as possible after completion of the game. Game sheets should be signed by the referee and one official from each team. When a referee orders a player or team official from the field or a player or team official is cautioned by the referee during a game, a copy of the referee report shall be forwarded to the tournament committee.

6. PROTESTS

No protest allowed by any kind! All committee decisions are final!

7. DURATION OF GAMES

A. Preliminary and Semi-Final Games

Under 9-12 = 50 Min (2-25 Min. Halves)

Under 13-14 = 60 Min (2-30 Min. Halves)

Under 15-16 = 70 Min (2-35 Min. Halves)

Under 17-19 = 80 Min (2-40 Min. Halves)

Under 8 = 40 mins (2-20 Min Halves)

B. Final Game - USYSA Full Length

Games times

In the event of inclement weather or poor field conditions, etc. Duration of games may be shortened by the tournament committee including PK's. The tournament committee shall have the authority to change the above format as follows:

1. Relocate or reschedule any game(s).
2. Reduce by up to 50% the scheduled duration of any game.
3. To cancel any game in the preliminary round which has no bearing in deciding group winners.



8. TIE BREAKING AND OVERTIME RULES

Games will be scored as follows:

Win:	Six (6) points for a win.
Tie:	Three (3) points for a tie.
Shutout:	One (1) point for shutout.
Loss:	Zero (0) points for a loss.
Bonus:	One (1) point for goals scored up to a maximum of three (3) goals. (Including the losing team)

In event of teams being tied in the preliminary standings, the following procedure will be used to determine group winners & wild cards.

- Most games won in preliminary round.
- Winner of game between tied teams.
- Goal differential (goals scored less goals against)
- fewest goals allowed.
- Penalty Kicks

In event of ties in semi or final games the following procedure will be followed:

- Two (2) five (5) minute overtime periods. Total of ten minutes.
- If still tied then proceed to penalty kicks per FIFA.

9. FAILURE TO SHOW OR FORFEITED GAMES

Any team quitting /leaving the field of play before the conclusion of a game is automatically disqualified from the tournament & can't advance in bracket play.

Above does not pertain to finals & no replacement team is added. A team will be allowed a ten (10) minute grace period from the scheduled kick off time before the match is awarded to the opponent. A minimum of seven (7) players constitutes a team. Only if less than seven (7) can play will delay to start. In event a team forfeits a game their opponent will be given a 3-0 score and the team will be awarded 10 points.

10. QUALIFIERS FOR SEMI AND FINAL GAMES

Kickoff time may be changed at the discretion of the tournament committee.

11. PLAYER UNIFORMS & EQUIPMENT

Teams must wear numbers on the back of jerseys. If team colors clash, the visiting team will change. Home team will wear white or lightest color they can. Home team is the first team listed on the schedules. All player equipment is subject to referee approval (cast/orthopedic braces, hats, etc).

12. SCHEDULING

- All scheduling shall be the responsibility of the tournament committee.

13. FIELD AND GAME EQUIPMENT

Home team will provide a suitable game ball.

14. REFUND POLICY

The tournament committee and /host affiliates shall not be responsible for any expenses incurred by any team/ or club if the tournament is cancelled in whole or in part for any reason whatsoever. Refund of \$75.00 per game not played should any or part of the tournament be cancelled prior to the first game being played due to circumstances outside of control of the tournament committee, REAL WC SC, Woodchips SC, WC Arsenal teams, or Sportport.

MAXIMUM REFUND FOR ANY TEAM IS \$225.00 FOR WHATEVER REASON SHOULD NO GAMES BE PLAYED.

NO REFUND AFTER A TEAM IS ACCEPTED AND THEN DROPS OUT.